

# College of Non-Conventional Vocational Courses for Women, Kolhapur

Department of B.A Multimedia

PROGRAMME SPECIFIC OUTCOMES

<b>Sr. No.</b>	<b>Programme</b>	<b>Specific Outcome</b>
1	B.A. (Multimedia) (4 Years)	<ul style="list-style-type: none"><li>• To build an environment that enables to collaborate productively in Inter disciplinary Stream.</li><li>• To nurture the women students to be Creative, Critical, Innovative and designers and successful entrepreneurs.</li><li>• To support and contribute to the industries.</li><li>• To understand the global Advertising industry.</li><li>• To understand the global video and Audio Editing industry.</li></ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>Bachelor of Multimedia I (SEM I)</b>	Graphics-I	<ul style="list-style-type: none"> <li>• By studying Graphic Design students will have a wider horizon in the field of art and will Demonstrate artistic growth by executing a variety of images/text.</li> <li>• As images, traditional and contemporary techniques that solve complex design problems using creative thinking and analytical skills.</li> </ul>
	Communication Skills	<ul style="list-style-type: none"> <li>• By studying Communication Skills students will be able to learn and develops the competence in communication at an advanced level</li> <li>• And to train them in communicating efficiently in the workplace and professional contexts.</li> </ul>
	Digital Art Photography I	<ul style="list-style-type: none"> <li>• Students will learn Principle of photography. Knowledge of Shutter speed, Aperture and ISO, these are the Pillar of Photography.</li> <li>• Colour Temperatures in photography, types of lenses - prime lens, telelens, wide angle, zoom lens and macro lens. Camera stands – tripods, monopods.</li> </ul>
	Visual Arts I	<ul style="list-style-type: none"> <li>• By studying Visual Arts students will develop and demonstrate understanding</li> <li>• And skillful use of elements and principles of visual design</li> </ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>Bachelor of Multimedia I (SEM II)</b>	Graphics-II	<ul style="list-style-type: none"> <li>• By studying Graphics students will be able to learn Gain skill to use the digital tools</li> <li>• As a powerful means of communication for creation, modification and presentation</li> </ul>
	Digital Art Photography II	<ul style="list-style-type: none"> <li>• To understand photography lighting</li> <li>• To study the composition in photography</li> <li>• To study the details of digital camera and its accessories</li> <li>• To study the actual application of concept photography</li> </ul>
	HTML Basics	<ul style="list-style-type: none"> <li>• Students learn concepts of web designing and basic Java Script will be developed.</li> <li>• To be able to create web page or web design</li> <li>• The candidate will be able to design basic website using HTML, Java Script and ASP.</li> </ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>Bachelor of Multimedia II(SEM III)</b>	Transferring Digital Photography	<ul style="list-style-type: none"> <li>• To learn transferring photographs from one format to other.</li> <li>• To study about transferring photography from one software to other eg photoshop coreldraw maya etc</li> </ul>
	Desktop Publishing	<ul style="list-style-type: none"> <li>• To develop candidates ability to apply the concepts of desktop publishing &amp; basic design skills</li> <li>• Using imported text &amp; graphic objects.</li> <li>• The candidate will be able gto produce simple publications such as newspaper &amp; brochures.</li> </ul>
	Advertising	<ul style="list-style-type: none"> <li>• Students will learn concept of an introduction of advertising and promotion. The course will cover the societal and managerial uses of advertising as a means of symbol formation and communication.</li> <li>• Lectures, class exercises, discussions and videos will be used to explore topics of interest. Students will be involved in developing and presenting an apprehensive, promotional campaigns for product or service.</li> </ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>Bachelor of Multimedia II(SEM IV)</b>	Fundamentals of web designing & java script	<ul style="list-style-type: none"> <li>• To develop candidates ability to apply the concepts of web designing &amp; basic java script.</li> <li>• The candidate will be able to design basic websites using java script.</li> </ul>
	Flash Website Design	<ul style="list-style-type: none"> <li>• Students will learn concept of flash website designing using dream viewer</li> <li>• macromedia and few other applications</li> </ul>
	Management Skills	<ul style="list-style-type: none"> <li>• Students will learn concept of fundamentals of management. the course will develop the societal and managerial skills.</li> <li>• Lectures, class exercises , discussions and videos will be used to explore topics of interest</li> </ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>Bachelor of Multimedia III (SEM V)</b>	Sound Editing –I	<ul style="list-style-type: none"> <li>• Students will learn concept of sound editing.</li> <li>• Uses of sound editing</li> <li>• Various interfaces in sound editing</li> </ul>
	2D Animation	<ul style="list-style-type: none"> <li>• Students will learn concept of basic 2D animation, intermediate level, layout and background painting, cell animation, 2D graphics-creation features.</li> <li>• Students will learn concept of basic 3D animation, Maya interface, polygon modeling, advance polygon modeling, basic texturing, basic lighting.</li> </ul>
	3D Animation Introduction (Modeling & Animation ) - I	<ul style="list-style-type: none"> <li>• Creating shapes and modeling of objects look 3D</li> <li>• 3D definition and working</li> </ul>
	Business communication	<ul style="list-style-type: none"> <li>• To develop the students competence in communication at an advanced level.</li> <li>• Assuming that the students are fairly proficient in the basic communication skills of listening speaking and reading.</li> </ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>Bachelor of Multimedia III (SEM VI)</b>	Sound Editing –II	<ul style="list-style-type: none"> <li>• Students will learn concept of sound editing.</li> <li>• Uses of sound editing</li> <li>• Various interfaces in sound editing</li> </ul>
	3D Animation Introduction (Modeling & Animation ) - II	<ul style="list-style-type: none"> <li>• Creating shapes and modeling of objects look 3D</li> <li>• 3D definition and working</li> <li>• Modeling and sculpting</li> </ul>
	Project Management & Estimation I	<ul style="list-style-type: none"> <li>• Students will learn concept of project management from concept</li> <li>• Principles, practices to finalization of project</li> <li>• Estimation Learning and skills development.</li> </ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>B.A Multimedia IV (SEM VII)</b>	Script Writing and Story Board Designing	<ul style="list-style-type: none"> <li>• Students will learn concepts of concepts of story board designing and writing.</li> </ul>
	Digital editing – I	<ul style="list-style-type: none"> <li>• Students will learn concepts develop candidates ability to apply the concepts of digital editing</li> <li>• And basic design skills using imported text &amp; graphic objects.</li> </ul>
	Realistic concept of animation and Special effects	<ul style="list-style-type: none"> <li>• Students will learn concepts of animation &amp; basic design skills</li> </ul>

<b>Class</b>	<b>Course Code / Course Name</b>	<b>Course Outcome</b>
<b>B.A Multimedia IV (SEM VIII)</b>	Video Introduction to advance	<ul style="list-style-type: none"> <li>• Students will learn concepts of Advanced Image Editing, Digital Video Editing , Record &amp; edit digital audio using sound editing software Video capturing</li> </ul>
	Digital editing II	<ul style="list-style-type: none"> <li>• Students will learn concepts of Advance Introduction to Adobe Premiere, workspace, preparing the footages.</li> <li>• capturing the media. Video transitions, titling and graphics, rendering and authoring</li> </ul>
	Adobe Illustrator	<ul style="list-style-type: none"> <li>• Students will learn concepts of Adobe Illustrator for desktop publishing, Creating quality artworks &amp; graphics utilizing the various tools in illustrator,</li> <li>• Develop skills in using: page layout, image capture and manipulation</li> </ul>